

Characteristics of using role-playing as a tool to work with the symptom: has its own well-developed psychodramatic theory; - has a methodological basis for practical use; allows you to "pass" the protective mechanisms of the individual's psyche; is both an analytical and an effective method. During the role-playing game, internal images appear on the "stage" that fill our consciousness. Having the idea of the symptom as a symbolic image, a metaphor, we can work with both situational pain and severe chronic diseases. The main goals of role play are the ability to visualize the problem and choose the most appropriate behaviors in the problem situation for students which have psychosomatic problems.

Role-playing involves the change of stereotypes about one's own body. Role-playing has predominant features in comparison with other types of practice. It basically contains real situations from the life and activity of the student. Practical technological processes of RP doesn't take place in thinking, but in action, which allows the active use of intelligence, perception, memory, as well as emotional, sensory and physical components of human behavior. It combines lightness and depth. RP gives the opportunity to feel, understand and comprehend the psychological state in the technique of "exchange of roles". It allows to search the process of intrapersonal conflicts and promotes disclosure of personal resources: increases the spontaneity and creative potential of the person.

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LEXICAL AND SEMANTIC COMPARATIVE CHARACTERISTIC OF THE VERB FACERE IN LATIN AND FRENCH

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Semantic structure of the verb *facere* is extremely rich and diverse both in Latin and French, it is not chaotic, has its own system and its development tendency. Using linguistic, statistic and comparative research methods, it was possible to identify the frequency of use of the given verb in different functions on the examined material.

Number of semantic diversity that the verb under study acquires and its lexical meaning depend on the functions and those semantic and syntactic relations between *facere* and other words and their meanings inside Latin and French lexical systems.

Independent use of this verb contributes to the implementation of terminative semantics, which involves reaching the limit of action, its result ("to do something that will exist", "to made", "to create", "to act", "to commit" that is to perform a certain action, thing).

An indicator of the broad semantics of the most generalized meaning is the use of *fasere* as a substitute verb. In this role the given verb expresses any specific action, condition, excitement: "to present, to pay, to sell, to adjust, to cry, to talk, to make" etc.

Coherent use of the verb under study is characterized by general coloring as: "to force someone to accept or to have this or other condition or view" (to make happy, to make one's own etc.)

The presence of homogenous descriptions of functional and semantic structure of Latin verb *facere* and French verb *faire*, acquired with the help of using the same methodology, allowed to determine the most general and obvious similarity and difference features in the structure of the verbs mentioned above.

Latin verb has at its disposal the same functions as French verb *faire* = they can be considered as universal verbs. The original function of *faire* and *facere* is their role as independent verb, which includes direct-transitive and non-objective use, and *faire* and *facere* are words of high frequency. Distinctly, Latin verb *facere* succumbs in use to verb *esse*, at the same time as *faire* in French dictionaries is on the third place after *tre* and *avoir*.

However, it should be mentioned, that degree of abstraction of French verb in connection with certain nouns is higher in comparison with Latin verb. In the French language *faire* is capable to converge semantically with the verb "to be". Sometimes it can be substituted by the verb *tre* without violating the meaning of the phrase, for example: "Je n'ai rien de ce qu'il faut pour faire

